

Science

- Skeletons in humans and animals – movement, protection and support
- Muscles
- Compare animals to humans
- Nutrition and meal design
- Exit point: Design a new animal for speed

DT and Art:

- Drawing body parts in different positions
- Drawing the human form in the correct proportions

Geography:

- Countries of the world – linked to famous athletes and animals

How can Usain Bolt move so quickly?

Flesh and Bones

Yr 3: Summer 2nd half

Entry Point:

- Races on the field. How far can you run in 9.68s – the world record. An afternoon of Sports
- Link to Olympics and opening ceremonies of different countries. What would fit with Britain (British values)

Literacy

- Funny bones books
- Discussion texts
- Information texts

Enrichment

- PE – perform different exercises that use different muscle groups once they have been learnt in Science.
- Bootcamp